

Getting Started

- ♥ Set an hour aside with your partner to play the game
- ♥ Collect the items on the list so they are close at hand
(**Preferably using the goodies from our "Come Kit"**) see the back
- ♥ Turn up the heat if it is cold... turn down the lights to a soft glow
- ♥ Relax & listen to the enclosed Come audio-book CD while reading the directions.

The Object

The game is for the purpose of exploiting sensuality while trying to maintain self-control. In other words: See how many ways & how long you can turn each other on without coming.

Card Play

There are two sets of cards related to the erogenous zones of the body on the board.

- ♀ - Receptive regions of the body (ie: hands, tongue, toes, genitalia, etc.)
- ♂ - Manipulative regions of body (ie: head, buttocks, thighs, genitalia, etc.)
- ♥ upon completion of spinning and landing on an activity, select the appropriate number of cards from each pile identified on the activity plate. You must use all of the cards in your hand in one turn. For example, if one card is a body part and another card is additional time, perform the technique on the body part and add the amount of time to your turn.
- ♥ In **Phase I & II**, with permission of your partner, you may remove clothing to touch that body part selected. If your partner does not permit you to remove their clothing, you must still perform that activity over clothing.
- ♥ If you select cards that are not related to a specific body region or time, see the directions for their meanings. Note: you can change the meanings of these cards as you interpret them to keep game play going.

Phase I: Sensate Focus is learning to touch your partner in the manner that excites the skin and body. **comeeasy** introduces the techniques of touching. Phase I is using your ♂-manipulative body regions (like hands, feet, tongue) to touch & turn on your partner on the selected ♀-receptive body regions (like head, thighs, buttocks). Each partner takes turns in Phase I before moving onto Phase II. There is no touching of the genitalia or nipples in these exercises.

Phase II: Sensate Focus & Kama Sutra, introducing external substances (**see Come Kit & our Item List**) while incorporating other textures and alternative ways of touching, with the focus comes from the one being touched. The amount of pressure applied to the body as well as the stroke type are signaled by the one being touched using his/her hands (or other body regions selected from the cards) on top of the toucher's (who is the manipulator-spinner) selected body region to convey what is enjoyable. There is no touching of the genitalia or nipples in these exercises.

Phase III: Tantra: introducing techniques in Tantric Sex. Tantra is an ancient spiritual philosophy that originated in India. It is about the spiritual essence of the body and how that relates to the physical aspects of the body. Basically setting the mood, ambience, and sense of enjoyment for each other and exploring your bodies further. There is no goal in Tantric sex, only the present moment of perfect and harmonious union. Limited touching of nipples and genitalia are permitted

Phase IV: Existentialism: was part of a cultural movement in Europe in the 1940s and 1950s, as a literary & philosophical phenomenon. It's about the understanding of human beings; tied to self-definition through freedom, choice, and commitment. It describes our desire to make rational decisions despite existing in an irrational universe...like trying to act "normal in a crazy world" or perform **comeeasy** activities as wild foolish fun creative interpretations. Anything goes with the players, under the direction/control of the spinner-manipulator-toucher). The individual defines everything! Go for all the genitalia & nipples you want.

Exploring a variety of sexual positions that enhance and arouse the libido. Each position described in the game is easy to maintain and focus on the erogenous zones of the body while penetrating each partner through sensual excitement. Just get into the position on the board and see where it takes you.

Item List

Item List preferably using our "**Come Kit**" goodies... (visit: www.come-inc.com)

The following are including in our "Come Collector's Edition game
Come accessories are made of the finest ingredients & materials: 100% natural, holistic & organic products; thoroughly researched and tested by Come Inc.

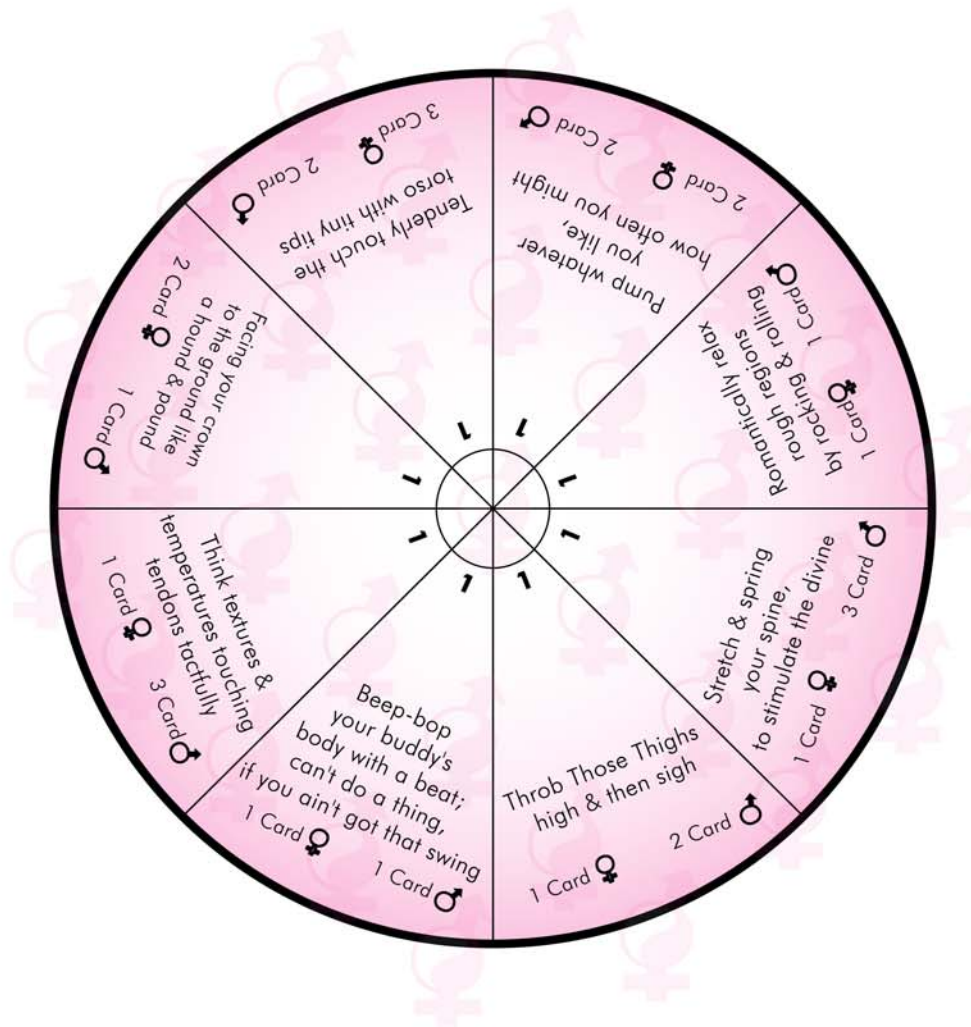
- ♥ **Come-Plume**, Feather tickler
- ♥ **It's a Soy** Candle, sensual aphrodisiac essential votive
- ♥ **O'My Fruit Lube Gel Party & O'Gel**, Vagina lube & clitoris stimulator gel
- ♥ **Come Sash**, 100% Silk Sensuous-long & luxurious-11 x 47 in. w/a fringe
- ♥ **Come Love Potion#13**, sensual essential holistic 7-blend Massage oil, 4oz
- ♥ **Fudge Fatal Ultimate Chocolate Sauce**,
(20 sec. uncapped in microwave for warm & wet)
- ♥ **Come-Contract Safe-Sex** (for protection, understanding & expanding your boundaries included in your game!)

Additional Accessories

- ♥ Blankets, Pillows or Soft Throw
- ♥ Bath puff or scrubber, or back-scratcher
- ♥ Glass of Ice, & or plastic bottle full of hot water
- ♥ Fruit, jams, jellies, favorite spreadable sauces
- ♥ Edible Liquids (Syrup, Honey, Liqueur, etc)
- ♥ A warm cozy room
- ♥ Timer

PHASE I Sensitivity- Sensate Focus

- ♥ Use all cards except omit "Genitalia & Chest" from both decks.
- ♥ The Time limit is 15 seconds (and timer or set a digital cooking timer)
- ♥ Use all cards: with or without clothing (partner's permission).
- ♥ Intercourse is not permitted.

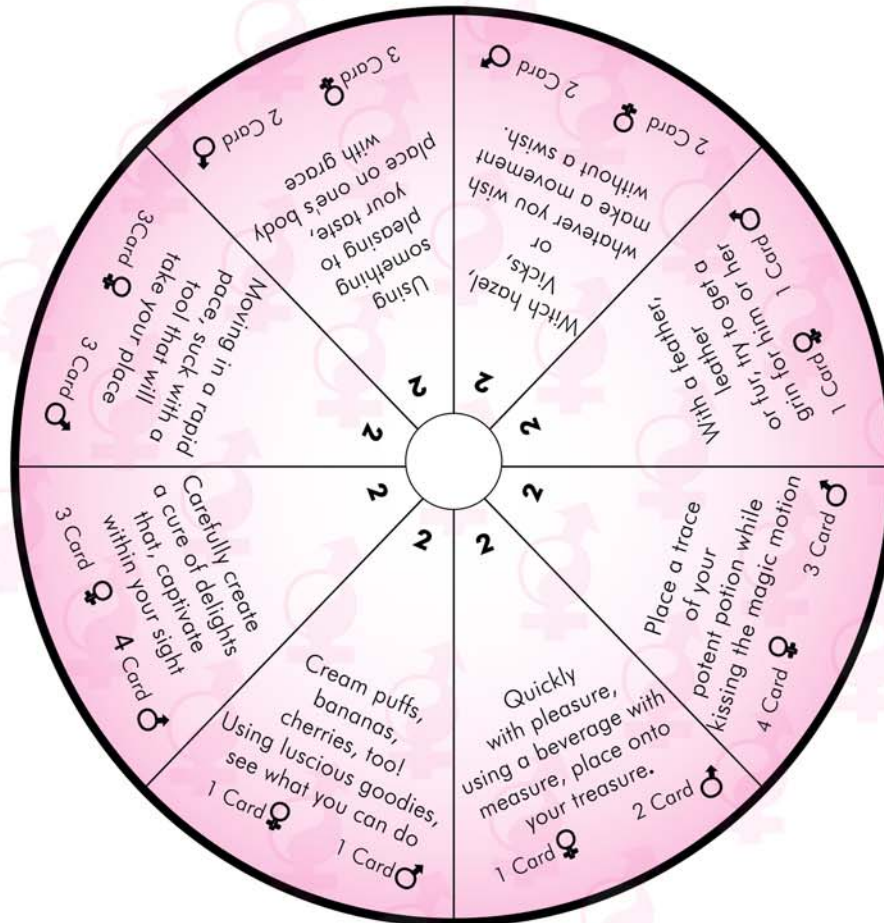


Instructions:

Print and cut the playing board out and place in on top of the CD Playing board in your **come2Go**® game.

PHASE II - Initiation- Sensate Focus & Kama Sutra

- ♥ Introduce external substances; i.e., oils, food, feathers, leather...etc. (creativity with direction).
- ♥ The Time limit is 30 seconds (turning over a sand timer or set a digital cooking timer)
- ♥ Use all cards: with or without clothing (partner's permission).
- ♥ Intercourse is not permitted.

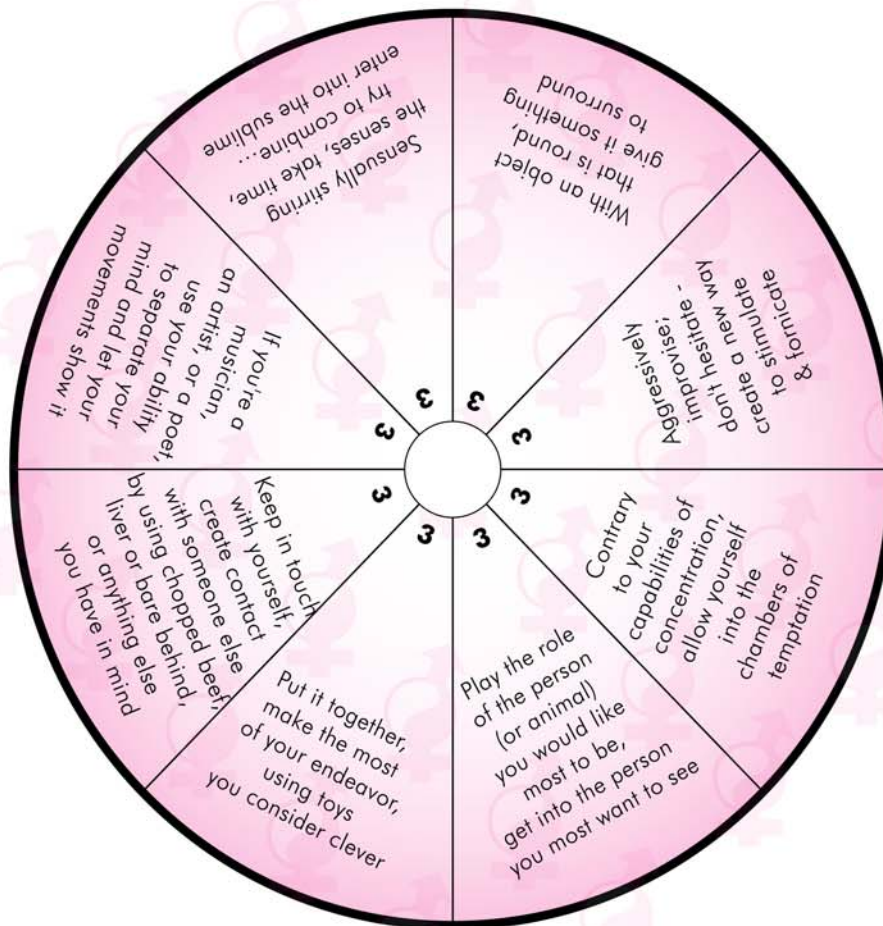


Instructions:

Print and cut the playing board out and place in on top of the CD Playing board in your **come2Go**® game.

PHASE III - Culmination- Tantra & Existentialism

- ♥ The individual who is spinning (the Spinner) specifies the number of cards that each player must take prior to spinning.
- ♥ The Time limit for the turn is decided by spinner with acceptance by partner(s).
- ♥ If there is group participation- simultaneous play is mandatory for each activity.



Instructions:

Print and cut the playing board out and place in on top of the CD Playing board in your [come2Go](http://come2Go.com)® game.